Theory of Computation Decidable Languages

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## State Machines as Input and Output

- A Turing Machine can take a DFA as input This is what you did on assignment 1! A Turing Machine can create a DFA This is what you did on assignment 2! A Turing machine can take a TM as input Think about how the java compiler takes your source code as it its input A Turing machine can create other TMs Think about how the compiler uses your source
  - code to create executable files

Given an arbitrary DFA D, can we write a program to determine certain properties about it?

- Does D accept a particular string w?
- Does D accept anything? Does it reject everything?
- Does D accept every string that contains 111?

## The language A<sub>DFA</sub>

Consider the following language

 $A_{DFA} = \{ \langle D, w \rangle | D \text{ is a DFA description}, w \in L(D) \}$ 

What is the input to the decision problem associated with this language?

A) A description of aDFAC) A DFA description, and an input string

B) A regular language

**D)** A DFA that is designed to recognize the string *w* 

## The language A<sub>DFA</sub>

Consider the following language

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What is the input to the decision problem associated with this language?

A) A description of a C) A DFA description, DFA and an input string  $\checkmark$ 

B) A regular language

**D)** A DFA that is designed to recognize the string *w* 

Consider the following language

 $A_{DFA} = \{ \langle D, w \rangle | D \text{ is a DFA description}, w \in L(D) \}$ 

What should we do to show that L is decidable?

**A)** Design a DFA that accepts the string *w* 

**B)** Design a TM that accepts the string *w* 

**C)** Design a TM that designs a DFA *D* that accepts *w* 

**D)** Design a TM that checks if *D* accepts *w* 

Consider the following language

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**C)** Design a TM that designs a DFA *D* that accepts *w* 

**D)** Design a TM that checks if D accepts  $w \checkmark$ 

Let's prove that the following language is decidable

 $A_{DFA} = \{ \langle D, w \rangle | D \text{ is a DFA description}, w \in L(D) \}$ 

You did this on Program 1!

- Create a machine *M* that decides A<sub>DFA</sub>
  - 1. *M* takes  $\langle D, w \rangle$  as input
  - 2. Construct the state graph for D
  - 3. Simulate D on w
  - 4. If D accepts w, then M accepts  $\langle D, w \rangle$

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5. Otherwise, M rejects  $\langle D, w \rangle$ 

Prove that the following language is decidable

 $A_{NFA} = \{ \langle N, w \rangle | N \text{ is an NFA description}, w \in L(N) \}$ 

- You did this on Program 2!
- Create a machine *M* that decides A<sub>NFA</sub>
  - 1. *M* takes  $\langle N, w \rangle$  as input
  - 2. Convert N to a a DFA D
  - 3. Check if  $\langle D, w \rangle \in A_{DFA}$ 
    - 3.1 If  $\langle D, w 
      angle \in \mathrm{A}_{\mathrm{DFA}}$ , M accepts  $\langle N, w 
      angle$
    - 3.2 Otherwise, M rejects  $\langle N, w \rangle$

This is an example of "reducing" or "converting" one problem  $(A_{\rm NFA})$  to another one  $(A_{\rm DFA})$  that we already know how to solve

## Decidability of $A_{REG}$

Prove that the following language is decidable

 $A_{REG} = \{ \langle R, w \rangle | R \text{ is a regex}, w \in L(R) \}$ 

- You will do this on Program 3!
- Create a machine *M* that decides A<sub>REG</sub>
  - 1. *M* takes  $\langle R, w \rangle$  as input
  - 2. Convert R to an equivalent NFA N
  - 3. Check if  $\langle N, w \rangle \in A_{NFA}$ 
    - 3.1 If  $\langle N,w
      angle\in \mathrm{A}_{\mathrm{NFA}}$ , then M accepts  $\langle R,w
      angle$
    - 3.2 Otherwise, M rejects  $\langle R, w \rangle$

Recap

- We can write a program to test if an arbitrary DFA accepts an arbitrary string
- We can do the same with NFAs, regexes, and anything equivalent

# The language $E_{DFA}$ Consider the following language

$$\mathrm{E}_{\mathrm{DFA}} = \{ \langle D 
angle | D ext{ is a DFA}, \mathcal{L}(D) = \emptyset \}$$

What should we do to show that L is decidable?

A) Check if a DFAC) Design a DFA thatrecognizes the empty setrecognizes the empty set

**B)** Design a TM that can check if a DFA recognizes the empty set **D)** Design a TM that can design a DFA to recognize the empty set

# The language $E_{DFA}$ Consider the following language

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What should we do to show that L is decidable?

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Let's prove that the following language is decidable

$$\mathrm{E}_{\mathrm{DFA}} = \{ \langle D 
angle | D ext{ is a DFA}, \mathcal{L}(D) = \emptyset \}$$

We'll design a machine M that decides L

- 1. *M* takes  $\langle D \rangle$  as input
- 2. Go through every string  $w_1, w_2, \dots \in \Sigma^*$
- 3. If D ever accepts any  $w_i$ , then M rejects  $\langle D \rangle$

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4. Otherwise M accepts  $\langle M \rangle$ 

Let's prove that the following language is decidable

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Will this work?

Let's prove that the following language is decidable

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4. Otherwise M accepts  $\langle M \rangle$ 

Will this work? No! This will run forever if  $\langle D \rangle \in E_{DFA}!$ 

Let's prove that the following language is decidable

$$\mathrm{E}_{\mathrm{DFA}} = \{ \langle D 
angle | D ext{ is a DFA}, \mathcal{L}(D) = \emptyset \}$$

We'll design a machine M that decides L

- 1. *M* takes  $\langle D \rangle$  as input
- 2. Construct the state graph for D
- 3. Check if there exists a path from the start state to each accept state
  - 3.1 If there is no path to any accept state, M accepts  $\langle D \rangle$ .

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3.2 Otherwise, *M* rejects  $\langle D \rangle$ 

Consider the following language:

 $L = \{ \langle D \rangle | D \text{ is a DFA}, L(D) \neq \emptyset \}$ 

What should we do to show that L is decidable?

**A)** Check if a DFA accepts at least one string

**B)** Design a DFA that accepts at least one string

**C)** Design a TM that can design a DFA to accept at least one string

**D)** Design a TM that can check if a given DFA accepts at least one string

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**C)** Design a TM that can design a DFA to accept at least one string

**D)** Design a TM that can check if a given DFA accepts at least one string √

Let's prove that the following language is decidable

$$L = \{ \langle D \rangle | D \text{ is a DFA}, L(D) \neq \emptyset \}$$



- 1. *M* takes  $\langle D \rangle$  as input
- 2. Construct the state graph for D
- 3. Check if there is a path from the start state to *any* accept state
  - 3.1 If there is a path to an accept state, M acceepts  $\langle D 
    angle$
  - 3.2 Otherwise *M* rejects  $\langle D \rangle$

Let's prove that the following language is decidable

 $L = \{ \langle D \rangle | D \text{ is a DFA}, L(D) \neq \emptyset \}$ 

- ► Approach 2: Appeal to TM closure properties
- We showed that E<sub>DFA</sub> = {⟨D⟩|L(D) = ∅} is decidable
- Note that  $L = (E_{DFA})^c$
- Decidable languages are closed under complement
- So L is decidable

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Recap

- We can design a TM to test if an arbitrary DFA accepts anything at all
- We can design a TM to test if an arbitrary DFA rejects everything

Consider the following language:

 $L = \{ \langle D \rangle | x 111y \in L(D) \text{ for some } x, y \in \Sigma^* \}$ 

What should we do to show that L is decidable?

**A)** Design a TM to check if a given DFA accepts the string 111 **C)** Design a TM to check if a given DFA accepts any string containing 111

**B)** Design a TM to check if a given DFA accepts the string *x*111*y*  **D)** Design a TM to check if a given DFA only accepts strings containing 111 17 / 32

Consider the following language:

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What should we do to show that L is decidable?

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Let's prove that the following language is decidable

 $L = \{ \langle D \rangle | x 111y \in L(D) \text{ for some } x, y \in \Sigma^* \}$ 

- Hint 1:  $\Sigma^* 111\Sigma^*$  can be described by a DFA
- Hint 2: Regular languages are closed under intersection
- Hint 3: We can check if a DFA is non-empty

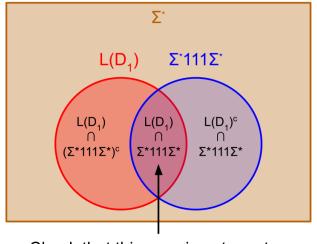
Let's prove that the following language is decidable

 $L = \{ \langle D \rangle | x 111y \in L(D) \text{ for some } x, y \in \Sigma^* \}$ 

**Proof Idea:** Check that the set of x111y strings that are also accepted by D is not empty

- ► Suppose *D* accepts x111y for some  $x, y \in \Sigma^*$
- ► Then  $L(D) \cap (\Sigma^* 111\Sigma^*) \neq \emptyset$ 
  - x111y is accepted by both D and by the regex Σ\*111Σ\*

 $L = \{ \langle D_1 \rangle \mid D_1 \text{ is a DFA, x111y} \in L(D_1) \text{ for some x, y} \}$ 



Check that this area is not empty

Let's prove that the following language is decidable

 $L = \{ \langle D \rangle | x 111y \in L(D) \text{ for some } x, y \in \Sigma^* \}$ 

- Let  $M_E$  decide  $E_{DFA}$
- Design a machine M that decides L
  - 1. *M* takes  $\langle D \rangle$  as input
  - 2. Create a DFA  $D_2$  that recognizes  $\Sigma^* 111 \Sigma^*$
  - 3. Create a DFA  $D_3$  that recognizes  $L(D) \cap L(D_2)$
  - 4. Check if  $\langle D_3 \rangle \in E_{DFA}$ 
    - 4.1 If  $M_E$  accepts  $\langle D_3 \rangle$ , then M rejects  $\langle D \rangle$
    - 4.2 Otherwise, M accepts  $\langle D \rangle$

This is an example of a machine/program that creates *another* machine/program *at runtime* 

Prove that the following language is decidable

- $L = \{ \langle D \rangle | x 111y \in L(D) \text{ for } \underline{\text{all }} x, y \in \Sigma^* \}$
- Hint 1:  $\Sigma^* 111\Sigma^*$  can be recognized by a DFA
- Hint 2: Regular languages are closed under intersection and complement
- Hint 3: we can check if a DFA is empty ....

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Prove that the following language is decidable

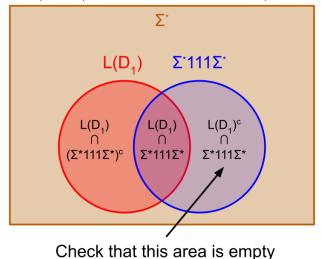
$$L = \{ \langle D \rangle | x 111y \in L(D) \text{ for } \underline{all} \ x, y \in \Sigma^* \}$$

**Proof Idea:** We check that the set of x111y string that are rejected by *D* is empty

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- We check that Σ\*111Σ\* has nothing in common with the complement of L(D)
- Suppose  $\Sigma^* 111\Sigma^* \subseteq L(D)$
- Then  $L(D)^{c} \cap (\Sigma^{*}111\Sigma^{*}) = \emptyset$

 $L = \{ \langle D_1 \rangle \mid D_1 \text{ is a DFA, x111y} \in L(D_1) \text{ for all } x, y \}$ 



Prove that the following language is decidable

 $L = \{ \langle D \rangle | x 111y \in L(D) \text{ for } \underline{\text{all }} x, y \in \Sigma^* \}$ 

 $\blacktriangleright$  Let  $M_E$  decide  $E_{DFA}$ 

- Design a machine M that decides L
  - 1. *M* takes  $\langle D \rangle$  as input
  - 2. Create a DFA  $D_2$  that recognizes ( $\Sigma^*111\Sigma^*$ )
  - 3. Create a DFA  $D_3$  that recognizes  $L(D_1)^c \cap L(D_2)$

- 4. Use  $M_E$  to check if  $\langle D_3 \rangle \in E_{DFA}$ 
  - 4.1 If  $M_E$  accepts  $\langle D_3 
    angle$ , then M accepts  $\langle D 
    angle$
  - 4.2 Otherwise, M rejects  $\langle D \rangle$

Theorem: The following language is decidable

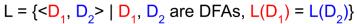
 $\mathrm{EQ}_{\mathrm{DFA}} = \{ \langle D_1, D_2 \rangle | L(D_1) = L(D_2) \}$ 

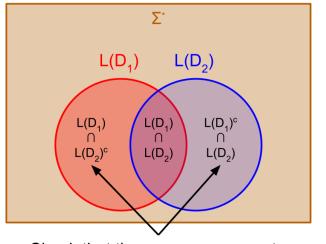
- Hint: regular languages are closed under complement, and union
- Hint: try to figure out if there is a string that is accepted by one machine but not the other

Theorem: The following language is decidable

$$\mathrm{EQ}_{\mathrm{DFA}} = \{ \langle D_1, D_2 \rangle | L(D_1) = L(D_2) \}$$

**Proof Idea:** check that the set of strings that are accepted by one DFA and rejected by the other is empty





Check that these areas are empty

## Decidability of EQ<sub>DFA</sub>

**Theorem:** The following language is decidable

 $\mathrm{EQ}_{\mathrm{DFA}} = \{ \langle D_1, D_2 \rangle | L(D_1) = L(D_2) \}$ 

- Let  $M_E$  decide  $E_{DFA}$
- Design a machine M that decides L
  - 1. *M* takes  $\langle D_1, D_2 \rangle$  as input
  - 2. Create a DFA  $D_3$  that recognizes  $L(D_1) \cap L(D_2)^c$
  - 3. Create a DFA  $D_4$  that recognizes  $L(D_1)^c \cap L(D_2)$
  - 4. Create a DFA  $D_5$  that recognizes  $L(D_3) \cup L(D_4)$
  - 5. Use  $M_E$  to check if  $\langle D_5 \rangle \in E_{\text{DFA}}$ 
    - 5.1 If  $M_E$  accepts  $\langle D_5 \rangle$ , then M accepts  $\langle D_1, D_2 \rangle$
    - 5.2 Otherwise, *M* rejects  $\langle D_1, D_2 \rangle$

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Recap

We can test if an arbitrary DFA intersects with or contains a certain collections of strings

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► We can test if two DFAs are equivalent

# Decidable Turing Machine Properties

Consider the following language

 $L = \{ \langle M, w \rangle | M \text{ is a TM that halts on w in 100 steps} \}$ 

What is input to the decision problem associated with this language?

- **A)** The description of a TM
- **C)** The description of a TM that runs for 100 steps

**B)** The description of a TM, as well as an input string

**D)** The description of a TM, as well as a string that it finishes processing in 100 steps 28 / 32

# Decidable Turing Machine Properties

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What is input to the decision problem associated with this language?

- **A)** The description of a TM
- **C)** The description of a TM that runs for 100 steps

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**D)** The description of a TM, as well as a string that it finishes processing in 100 steps 28 / 32

#### Decidable Turing Machine Properties Consider the following language

 $L = \{ \langle M, w \rangle | M \text{ is a TM that halts on w in 100 steps} \}$ 

What should we do to show that L is decidable?

**A)** Design a machine that can check if a given TM halts on a given string in 100 steps **C)** Design a machine that can accept *w* within 100 steps

**B)** Design a machine that can create a machine that runs for 100 steps **D)** Design a machine that can check if a given TM always runs for 100 steps 20 / 32

#### Decidable Turing Machine Properties Consider the following language

 $L = \{ \langle M, w \rangle | M \text{ is a TM that halts on w in 100 steps} \}$ 

What should we do to show that L is decidable?

A) Design a machine
 that can check if a given
 TM halts on a given
 string in 100 steps √

**C)** Design a machine that can accept *w* within 100 steps

**B)** Design a machine that can create a machine that runs for 100 steps D) Design a machine
 that can check if a given
 TM always runs for 100
 steps
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#### Decidable Turing Machine Properties

Let's prove that the following language is decidable

- $L = \{ \langle M, w \rangle | M \text{ is a TM that halts on w in 100 steps} \}$ 
  - Design a machine  $M_L$  that decides L
    - 1.  $M_L$  takes  $\langle M, w \rangle$  as input
    - 2. Run *M* on *w*
    - 3. If *M* accepts or rejects within the first 100 steps, then  $M_L$  accepts  $\langle M, w \rangle$

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4. If *M* runs for 100 steps without accepting or rejecting,  $M_L$  rejects  $\langle M, w \rangle$ 

### Decidability of HALT

Prove that the following language is decidable

 $HALT = \{ \langle M, w \rangle | M \text{ halts on } w \}$ 

Check if an arbitrary program M finishes processing an arbitrary input w in *any* number of steps

- Design a machine  $M_H$  that decides HALT
  - 1.  $M_H$  takes  $\langle M, w \rangle$  as input
  - 2. Run *M* on *w*
  - 3. If *M* ever accepts or rejects *w*,  $M_L$  accepts  $\langle M, w \rangle$

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4. If *M* loops on *w*,  $M_H$ ...loops on  $\langle M, w \rangle$ 

## Decidability of HALT

WHAT IS GOING ON IN THERE? WHY - WHAT IS TAKING SO LONG?

## Undecidablity of HALT

It turns out this is NOT a decidable language

 $HALT = \{ \langle M, w \rangle | M \text{ halts on } w \}$ 

- No matter how smart you are, you will NEVER be able to write a program to decide this language
- The java compiler cannot be trained to detect infinite loops before you run the code
- How do we prove such a statement?